

Eric Denton

...is a Full Stack Nashville Software School student transitioning from a career in graphic design and photography to a life of code and user experience driven creativity.

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EXPERIENCE

Nashville Software School

Apprentice Software Developer | May - November 2016

At NSS I have acquired a broad yet deep range of Software Development knowledge and experience. I have worked on multiple Front End applications using HTML, CSS, Javascript, and AngularJS. I've built web apps using Bootstrap and Materialize and have deployed sites with Firebase and Heroku. Through many individual and group projects I've learned about project management, planning, whiteboarding, and wireframing. Communication was critical within our group projects where we used Slack, email, and GitHub to keep the team in the loop and on track. I have worked hard to learn more about problem solving and the logic needed to work through the many exercises, projects, and inevitable "bugs." I also learned how Test Driven Development can qualify, minimize, and educate your next steps, and how to create servers and RESTful API's using NodeJS with Express to deliver content created. | Capstone Projects: Oweski and TallyHome

UX & UI Professional Development | January - April 2016

In this course I ran the gamut of User Experience and User Interaction practices and put these systems to use through multiple individual and group exercises and with a final Capstone Project. We learned the benefits of low fidelity prototyping and then transitioned user feedback and multiple iterations into high fidelity models and proofs of concept. We grew even more fond and familiar with our new best friend; the Post-it Note. We even dipped our toes in front-end development. | Capstone Project: AccessAble

HudsonYards Studios

Web Coordinator / Digital Imaging Specialist | June 2010 - April 2016

High end retouching and critical color correction for catalog and web images. Organization and categorization of web imagery facilitating a "smarter not harder" approach to workflow. Constant evaluation and improvement of workflows and standard operating procedures. Coordinated staging and planning of web projects in tight turnover situations. | Accomplishments: Transitioned from paper to digital job tracking, refined forms and formulas, automated sign-off procedures

Premier Digital Printing

Graphic Designer | April 2007 - June 2010

Design all ranges of media from business cards to vehicle wraps. Heavy customer interaction including: all design and media consultation, designing, revisions and approvals, proofing, and assembly. Prepare all files for offset press using Heidelberg RIP station. Prepare all files for large format printing using Roland Rip station with VersaWorks. Produced pricing guidelines for large format printer including cost and profit analysis. | Projects: Overhauled print layouts, organized and facilitated re-branding

EXPERIENCE | continued

Freelance / IAmEricAnArtist

Graphic Design / Photography / Artist | October 2003 - Present

Exhibited mixed media, interactive, and photographic artworks with local art groups over a 6 year span including Plowhaus Artists' Cooperative, UNTITLED Nashville, Connect 12 Artist Collective, SNAP Nashville, and Third Thursday Gallery Crawl. Designed posters and other print media for a multitude of shows and exhibitions. Fine Art Photographer with numerous group showings and several feature shows including a fundraiser/exhibition at Blend Studio where I mentored four local art students (ages 10-14) over 3 months to produce a collaborative art show with all proceeds used to buy digital cameras for the Sumner County art teachers. | Features: These Small Things, FourPlay, Connect 12

PROJECTS

Nashville Software School



Oweski | Front-End Capstone | August 2016 | oweski.me

Oweski is a way to easily track a "back and forth" debt and/or credit amongst friends, and has turned out to be a very rewarding and satisfying project for me, both personally and as a student/developer. I utilized HTML, CSS, JavaScript, AngularJS, MaterializeCss, and FireBase. What I took away from this project was that I could actually do the things I set out to accomplish.



TallyHome | Back-End Capstone | November 2016 | tallyhomeapp.com

TallyHome is a diary of milestones for your home. Use it to catalog home improvements as well as a place to keep track of receipts, warranty and insurance information, appliance life-cycle expectancies and images. I got this idea from wanting a way to keep up with the changes I've made to my own home. TallyHome was created using tools learned in my time at NSS: HTML, CSS, JavaScript, MongoDB, Mongoose, AngularJS, Bootstrap, Express, and Node.JS.



AccessAble | UX Case Study Capstone | April 2016 | ericdentonux.wordpress.com

AccessAble is aimed at helping individuals with disabilities gain easier access to concert tickets. Using the practices of modern day UX, I named and framed the problem, discovered my users and created personas to focus my problem statement, journey mapped their situations, mocked up, and iterated, iterated, iterated my suggestion/solution. This was a great learning experience and AccessAble is something that I plan to develop further, as I feel like a need could be filled and a population could be helped.

Skills

Front End Design and Coding, Back End Setup and Maintenance, Graphic Design, Digital and Print Layout, Logo and Branding, Mindmapping, Storyboarding, Production Planning, Color Correction, Retouching, Managing Teams, Creative Problem Solving

Software Proficiency

Github, HTML5, CSS, SASS, BootStrap, Materialize, JavaScript, jQuery, AngularJS, Gulp, Jasmine, Firebase, Node.js, MongoDB, Mongoose, SQL, PostgreSQL, Mocha, Chai, Istanbul, Travis CI, Justinmind, Moqups, Slack, Trello, Adobe CC: Photoshop, InDesign, Illustrator